Saucer Dome Say-It Play-It #9158

USER'S GUIDE



For Technical Support:

Call our Technical Service Department Monday through Friday, 9 a.m. to 5 p.m. (EST) 1-800-832-8697

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Watch the swirling shapes as you play your message! Pressing the dome will reward the user with vibration and your pre-recorded message (up to 20 sec.). It is easy to record and re-record any songs or words by pressing a hidden switch. A cord is provided which simultaneously activates an external device. Size: $8"D \times 4\frac{1}{2}"H$. Requires 6 AA Batteries. Weight: $1\frac{1}{4}$ lbs.

OPERATION:

- 1. Carefully turn the unit over to reveal the battery compartments. Open the battery compartment covers by removing the small Phillips head screws, and install six "AA" size batteries. Replace covers.
- 2. The On/Off/Volume knob and spinner On/Off switch are located on the back of the unit. The pushbutton RECORD switch is located on the bottom panel of the unit Please Note: Make sure the Spinner switch is turned to the Off position before recording. Failing to do so will cause the Spinners background noise to be recorded. To record, depress and hold the RECORD button, then depress the Dome and speak 6 to 8 inches from the microphone, located next to the On/Off/Volume knob. Release both RECORD button and Dome once the recording is over. Playback your message by pressing and releasing the Dome.
- 3. The unit will retain recorded information indefinitely, even if the battery is disconnected. Previously stored information will be erased only when new recording is performed.
- 4. Playback volume can be adjusted using the control provided on the back panel of the unit.
- 5. The spinner inside the clear dome can be turned On or Off during activation of the Dome via the On/Off Toggle switch on the side of the unit.
- Attach the cord (included) from the Saucer Dome via the jack located on the back of the unit to a toy/device. When the Dome is pressed the message plays and toy/device is activated simultaneously.

IMPORTANT NOTES:

1. The memory of this unit is capable of holding up to 20 seconds of speech information. If the message length exceeds available memory amount (20 seconds), only the first 20 seconds will be recorded.

Troubleshooting:

- 1. If the unit fails to operate, or operates incorrectly, the following steps should be performed.
- Disconnect the power by removing one of the batteries for 20 seconds to reset the unit. If the unit still does not work after the battery is reconnected, replace all the batteries.
- Make sure there are no obstacles between the plate and the housing of the unit.
- When connecting a toy/device make sure there are no gaps between any of the connections. All should be flush.
- Try your toy/device with a different switch to rule out the Sauce Dome as the source of the problem.