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Monopoly Junior #9410 & 9413 Game with High Roller

USER'S GUIDE

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Adapted classic!

America's favorite game now comes in an adapted version. Press the built-in green switch to move forward. As you advance past each square on the board, watch LEDs light up and hear beeping noises. Press the red switch to go backwards and hear a different beeping noise. Game can also be played using your own external switches. Purchase with our High Roller adapted dice roller and save! *Size: 17"L x 20"W x 2"H. Requires 4 AA Batteries. Weight: 3½ lbs.*

Operation:

1. The Monopoly Junior requires 4 AA batteries. The battery compartments are located under the base of the unit. Carefully turn the unit over, and then remove the Velcro attached storage compartment cover (See photo on back page). Inside you will find all your game pieces, money and game cards. The two battery compartments are also inside the storage area. Remove the battery covers with a small Philips screwdriver. Install new batteries, being careful to observe proper battery polarity. Use alkaline batteries only (e.g. Duracell or Energizer brand). Do not use rechargeable batteries or any other type of batteries because they supply lower voltage and the unit will not perform properly. Never mix old and new batteries together or different brands or types together.
2. First turn the Monopoly Junior on but setting the ON/OFF toggle switch to ON. When finished using Monopoly Junior turn the power switch to OFF to prevent battery drain. Monopoly Junior has a bright white light in every box of the game that advances every time you push the Green built in switch or your own external switch. It has two 2 ½" gumball switches. Green is for forwards and Red is for backwards both are marked with a big red and yellow arrow. It makes one kind of sound every time you go forward and a different sound when you go backwards. It has two 1/8" jacks that parallel each gumball switch to allow other switches to be used.

External Switch Use:

3. Insert any capability switch with a 1/8" plug into the Forward and or Reverse input jacks located on each side of the base (see photo on back page). Make sure the switches are plugged in all the way with no gaps.

4. For users who can't roll a set of dice we also make our High Roller item No. 757 sold separately. This is a switch activated dice roller.

Troubleshooting:

Problem: Monopoly Junior does not activate by pressing on the built in switches or your external switches.

Action #1: Make sure that the connection between the Monopoly Junior and your switches are plugged in all the way. There should be **no** gaps. This is a common error and an easy fix.

Action # 2 Make sure the batteries are in the battery compartment properly, and making good contact. Replace if weak or dead.

Action 3: Try a different switch with the Monopoly Junior (if applicable) to rule out this as the source of the problem.

Action #4: Check that no debris or small objects are blocking or obstruction either of the two switches.

Care of Unit:

The Monopoly Junior can be wiped clean (damp cloth only on game board) with any household multi-purpose cleaner and disinfectant.

Do not submerge the unit, as it will damage the contents and the electrical components.

Do not use abrasive cleaners, as they will scratch the surface of the unit

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