

enabling

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Racing Around #2258

USER'S GUIDE



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Cars go round and round!

Activate your capability switch and three race cars spin while music and racing sounds play. Great for teaching cause and effect and for promoting visual attention especially for car lovers. On/off volume control. Clamp able base prevents falls. Three removable cars included. You can also attach your own cars with Velcro. Size: 9"D x 5"H. Requires 4 AA Batteries. Weight: 3 lbs.

Operation:

- 1. Racing Around requires 4 AA batteries. Use alkaline batteries only (e.g. Duracell or Energizer brand). Do not use rechargeable batteries or any other type of batteries because they supply lower voltage and the unit will not perform properly. Never mix old and new batteries together or different brands or types together.
- Gently turn the unit over to reveal the black battery compartments. Carefully remove the small screw from each of the battery compartment covers using a Phillips head screwdriver, and slide the covers off. Observing proper (+) & (-) battery polarity, install four AA size batteries into the holders. Replace the battery compartment covers and screws. Adjust the ON/OFF/Volume knob to the desired volume level.

Please Note: Volume adjustment is limited to approximately ¼, higher or lower starting from the maximum volume level back. Volume adjustment is not linear on this product.

- 3. If you would like to change out any of the cars with your own, simple remove the three Philips head screws from the base of the clear dome (See Photos on back of guide). The cars are held in place by Velcro strips. We have included some extra Velcro strips for changing out the cars.
- 4. Connect Racing Around to any external capability switch via the jack, located on the base of the unit. Racing Around is equipped with a 1/8-inch jack, for use with capability switches with a 1/8-inch plug. If you need to use a 1/4- to 1/8-inch adapter use our No.1170 adapter. If purchased elsewhere, it must be a mono adapter, not stereo.

- 5. Now actuate your external capability switch to start Racing Around. Three race cars on springs bounce and spin while music and racing sounds play. Great for teaching cause and effect and for promoting visual attention especially for car lovers.
- 6. Racing Around will only continue playing while the external capability switch is actuated. Once you release the switch, Racing Around will stop.

Troubleshooting:

Problem: Racing Around cars not move and/or there is no music.

Action #1: Rotate (spin) the batteries within the battery compartments to ensure a good connection. Check that all batteries are installed properly.

Action #2: Check all batteries for freshness, if weak or dead replace with new batteries. Use an alkaline battery (E.G. Duracell or Energizer brand).

Action#3: Make sure that you have your external switch plugged in all the way. There should be no gaps.

Action#4: Try your external capability switch with another toy/device to rule out the switch as the source of the problem.

Care of the Unit:

Racing Around can be wiped clean with any mild household multipurpose, non-abrasive cleaner and disinfectant. We recommend Simple Green, which is a non-toxic biodegradable all-purpose cleaner.

Do not use abrasive cleaners, as they will scratch the surface of the unit.

Do not submerge the unit, as it will damage the electrical components.